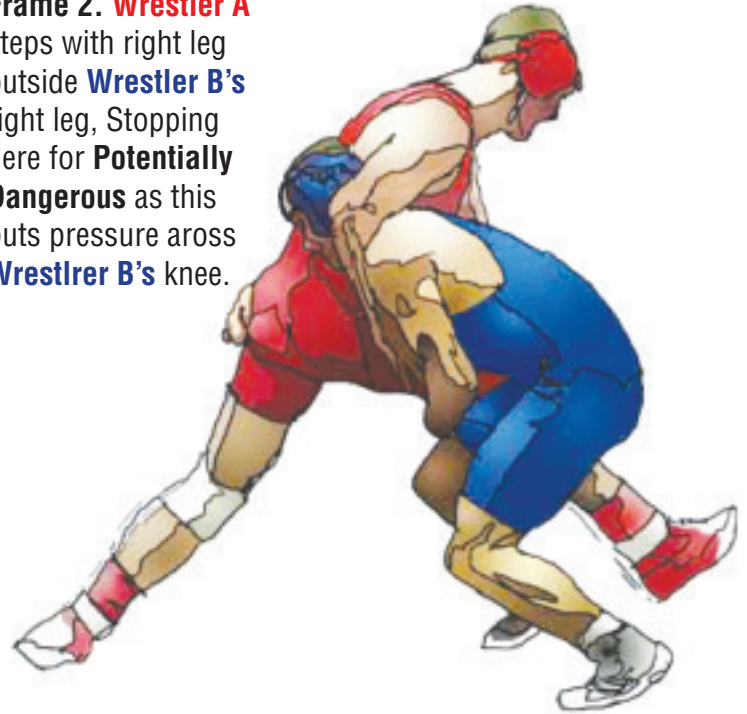


Head Trap/knee-Block- Potentially dangerous

Frame 1. Set up: **Wrestler B**
shoots in on **Wrestler A**



Frame 2. **Wrestler A**
steps with right leg
outside **Wrestler B's**
right leg, Stopping
here for **Potentially
Dangerous** as this
puts pressure across
Wrestler B's knee.



Frame 3. **Wrestler A** blocks **Wrestler B's**
right knee and reverse grasps across the
neck or may grasp chin as he/she throws
the hips across. **Note:** If **Wrestler A**
grabs the chin of **Wrestler B** it may
become an illegal neck wrench, stop
immediately to penalize the **illegal** hold.



Frame 4. **Wrestler A** takes
Wrestler B to his/her back. Stop
for **Potentially Dangerous** or if
deemed too forceful, the official
should call **unnecessary
roughness**; penalize accordingly.